

	Number – number & place value	Number – addition & subtraction	Number – multiplication & division	Number – Fractions (include. %'s & decimals)	Measurement	Geometry– properties of shapes	Geometry– position & direction	Statistics
<b>YEAR 4</b>	<ul style="list-style-type: none"> <li>Count in multiples of 6,7,9,25 &amp; 1000</li> <li>Find 1000 more or less than a given number</li> <li>Count backwards through 0 to include negative numbers</li> <li>Recognise the place value of each digit in a four-digit number (Th, H, T, &amp; U)</li> <li>Order &amp; compare numbers beyond a 1000</li> <li>ID, represent &amp; estimate numbers using different representation</li> <li>Round any number to the nearest 10, 100, 1000</li> <li>Solve number &amp; practical problems that involve all of the above &amp; with increasingly large positive numbers</li> <li>Read Roman numerals to 100 (I to C) &amp; know that over time, the numeral system changed to include the concept of zero &amp; place value (Romans didn't have 0 as a place holder)</li> </ul>	<ul style="list-style-type: none"> <li>Add &amp; subtract numbers with up to 4 digits using the formal written methods of columnar addition &amp; subtraction where appropriate</li> <li>Estimate &amp; use inverse operations to check answers to a calculation</li> <li>Solve addition &amp; subtraction two-step problems in context, deciding which operations &amp; methods to use &amp; why</li> </ul>	<ul style="list-style-type: none"> <li>Recall multiplication &amp; division facts for multiplication tables up to 12 x 12</li> <li>Use place value, known &amp; derived facts to multiply &amp; divide mentally, including multiplying by 0 &amp; 1; dividing by 1; multiplying together 3 numbers</li> <li>Recognise &amp; use factor pairs &amp; commutatively in mental calculations</li> <li>Multiply 2-digit &amp; 3-digit numbers by a 1-digit number using formal written layout</li> <li>Solve problems involving multiplying &amp; adding, including using the distributive law to multiply 2-digit numbers by 1-digit, integer scaling problems &amp; harder correspondence problems such as n objects are connected to m objects</li> </ul> <p style="text-align: center;"><b>NB DON'T FORGET DIVISION</b></p>	<ul style="list-style-type: none"> <li>Recognise &amp; show, using diagrams, families of common equivalent fractions</li> <li>Count up &amp; down in hundredths; recognise that hundredths arise when dividing an object by one hundred &amp; dividing tenths by ten</li> <li>Solve problems involving increasingly harder fractions to calculate quantities, &amp; fractions to divide quantities, including non- unit fractions where the answer is a whole number</li> <li>Add &amp; subtract fractions with the same denominator</li> <li>Recognise &amp; write decimal equivalents of any number of tenths or hundredths</li> <li>Recognise &amp; write decimal equivalents to <math>\frac{1}{4}</math>, <math>\frac{1}{2}</math>, <math>\frac{3}{4}</math></li> <li>Find the effect of dividing a one- or two- digit number by 10 &amp; 100, identifying the value of the digits in the answer as U, tenths &amp; hundredths</li> <li>Round decimals with 1 decimal place to the nearest whole number</li> <li>Compare numbers with the same number of decimal places up to 2 decimal places</li> <li>Solve simple measure &amp; money problems involving fractions &amp; decimals to 2 decimal places</li> </ul>	<ul style="list-style-type: none"> <li>Convert between different units of measure (eg km to m; hour to minutes)</li> <li>Measure &amp; calculate the perimeter of a rectilinear figure (include. squares) in cm's &amp; m's</li> <li>Find the area of rectilinear shapes by counting squares</li> <li>Estimate, measure &amp; calculate different measures, including money in pounds &amp; pence</li> <li>Read, write &amp; convert time between analogue &amp; 12- &amp; 24-hour clocks</li> <li>Solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days.</li> </ul>	<ul style="list-style-type: none"> <li>Compare &amp; classify geometric shapes, including quadrilaterals &amp; triangles, based on their properties &amp; sizes</li> <li>ID acute &amp; obtuse angles &amp; compare &amp; order angles up to 2 right angles by size</li> <li>ID lines of symmetry in 2-D shapes presented in different orientations compare a simple symmetric figure with respect to a specific line of symmetry</li> </ul>	<ul style="list-style-type: none"> <li>Describe positions on a 2-D grid as coordinates in the first quadrant</li> <li>Describe movements between positions as translations of a given unit to the left/right &amp; up/down</li> <li>Plot specified points &amp; draw sides to complete a given polygon</li> </ul>	<ul style="list-style-type: none"> <li>Interpret &amp; present discrete &amp; continuous data using appropriate graphical methods, including bar charts &amp; time graphs</li> <li>Solve comparison, sum &amp; difference problems using information presented in bar charts, pictograms, tables &amp; other graphs</li> </ul>